



# Seamer and Irton CP School

## Year 6 Learning Journey Overview (updated 30/01/2025)



Each half-term is the beginning of a new learning journey. Each learning journey begins with a launch event and is boosted by a visit, event, or visitor, later in the learning journey. Each learning journey ends when it reaches its destination.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Topic</b>	<b>Engineering the Future</b>	<b>The Race!</b>	<b>Biomes</b>	<b>Britain Since 1939</b>	<b>London</b>	<b>Historic Seamer!</b>
<b>Launch</b>	Power Down Pete Super Hero Visit	The Race Film	Forest School Den Building (in the desert!)	WW2 Artefact Box	Dance Carnival Workshop	Seamer History Trail
<b>Boost</b>	STEM Challenge	The Race – Athletics event in playground	An up-close animal encounter	The Great Escape!	Carnival Day	Visit by our historian friend
<b>Destination</b>	Scarborough Science and Engineering Week	BLM Presentation to Y5 pupils	Cooking a meal	Yorkshire Air Museum	London Visit	My history at Seamer School
<b>English</b>	News Report  Diary Writing  Balanced Argument	Biography  Letters  Poetry	Narrative  Non-chronological reports  Poetry	Diary Writing  Letters  Narrative  Play Scripts	Story Writing  Play scripts  Leaflets	Persuasive Writing  Story Writing  Letters  Poetry
<b>Maths</b>	<b>White Rose Maths Autumn Term Blocks</b>  • Place Value  • Addition, Subtraction, Multiplication & Division	<b>White Rose Maths Autumn Term Blocks</b>  • Fractions A • Fractions B • Converting units	<b>White Rose Maths Spring Term Blocks</b>  • Ratio • Algebra • Decimals	<b>White Rose Maths Spring Term Blocks</b>  • Fractions, Decimals & Percentages • Area, Perimeter & Volume • Statistics	<b>White Rose Maths Summer Term Blocks</b>  • Shape • Position & Direction	<b>White Rose Maths Summer Term Block</b>  • Themed projects, consolidation & Problem solving

<b>Science</b>	Electricity	Evolution and Inheritance	Living things and their environment.	Light	Animals including humans	Investigations (including sound & materials)
<b>Art &amp; Design</b>	Steady Hand Games	Aron Douglas	Drawing & Painting: Henri Rousseau	Drawing: Henry Moore	Waistcoats	Sculpture: Alberto Giacometti
<b>DT</b>	SSEW STEM Challenge	Automata Toys	Come Dine with Me!			Playgrounds
<b>Computing</b>	Communication	3D Modelling	Lego WeDo 2	Spreadsheets	Web Page Creation	Variables in games
<b>French</b>	French sport and the Olympics	French football champions	In my French house	Planning a French holiday	Visiting a town in France (pt1)	Visiting a town in France (pt2)
<b>Geography/History</b>	Where does our energy come from?	Black Lives Matter	Would you like to live in a desert?	World War 2	Planning an independent fieldwork study	A local history study – Seamer Village
<b>Music</b>	Charanga Developing melodic phrases  <b>Recorders</b>	Charanga Understanding structure & form  <b>Recorders</b>	Charanga Gaining confidence through performance  <b>Recorders</b>	Charanga Exploring notation further  <b>Recorders</b>	Charanga Using chords & structure  KS2 Choral Project <b>Recorders</b>	Charanga Respecting each other through composition  <b>Recorders</b>
<b>PE</b>	Invasion Games – tag rugby  Bikeability	Dance – prejudice and discrimination	Outdoor Adventure Activities - leadership	Gymnastics – matching and mirroring	Athletics Net/Wall - Tennis	Striking & Fielding – rounders Dance - carnival  Cycling development
<b>PSHE</b>	Family and relationships	Health and Wellbeing	Safety and the changing body (part 1)	Safety and the changing body (part 2) including Puberty	Citizenship  Economic wellbeing	Identity  Transition
<b>RE</b>	Is it better to express your religion in arts and architecture or in charity and generosity?	What difference does it make to believe in Ahimsa, Grace and Ummah?	What matters most to Christians and Humanists?	What does Easter really mean? A focus on Poetry	What do religions say to us when life gets hard? (Christians, Hindus and non- religious)	

		RE Today: Christmas A year by year approach.			
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